

Department of Aerospace and Mechanical Engineering

```
#pragma omp parallel for num_threads(nbt)  
for (int i=0; i<m; i++)  
{  
    ...  
}
```

Numerical Simulation of Nonlinear Mechanical Problems using Metafor

Romain BOMAN

Senior Assistant

```
int idx2=0;  
for(int nbt=trange.getMin(); nbt<=trange.getMax(); nbt+=trange.getStep())  
{  
    idx2++;  
    double tstart = omp_get_wtime();  
    test.execute(nbt);  
    double tstop = omp_get_wtime();  
}
```

CECI Meeting - 16th May 2014



Outline

1. Our in-house FE code : Metafor
2. Libraries and tools
3. Numerical examples
4. Future works

```
void mxv(int m, int n, double *a, double *b, double *c, int nbt, int tmax)
{
    #pragma omp parallel for num_threads(nbt)
    for (int i=0; i<n; i++)
    {
        for (int j=0; j<n; j++)
        {
            a[i]
            for
        }
    }
}
```

```
threads(nbt)
)
c[i]);
))
```

```
test.execute(nbt);
double tstop = omp_get_wtime();
double cpu = tstop-tstart;
```

```
OMPData res = OMPData(idx1, idx2, siz, nbt, test.getMem(), cpu, test.flops(nbt));
```

```
std::cout << res;
```

Outline

```
void mxv(int m, int n, double *a, double *b, double *c, int nbt, int tmax)
{
    #pragma omp parallel for num_threads(nbt)
    for (int i = 0; i < m; i++)
    {
        for (int j = 0; j < n; j++)
        {
            a[i] += b[j] * c[j];
        }
    }
}
```

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OMPData res = OMPData(idx1, idx2, siz, nbt, test.getMem(), cpu, test.flops(nbt));
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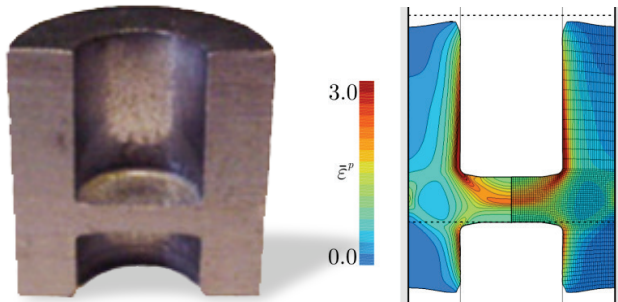
```
std::cout << res;
```




Metafor

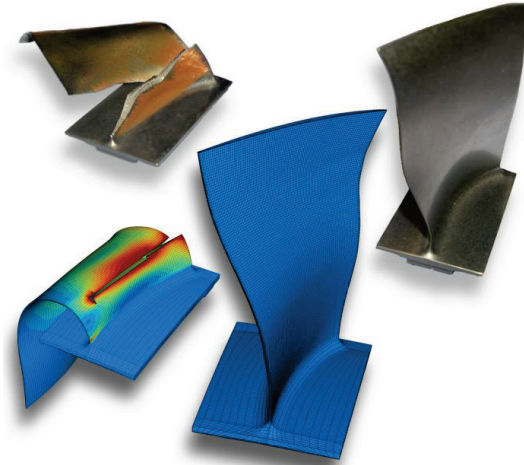
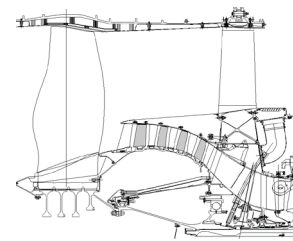
Implicit Finite Element code for the simulation of solids submitted to large deformations

Metal Forming Applications



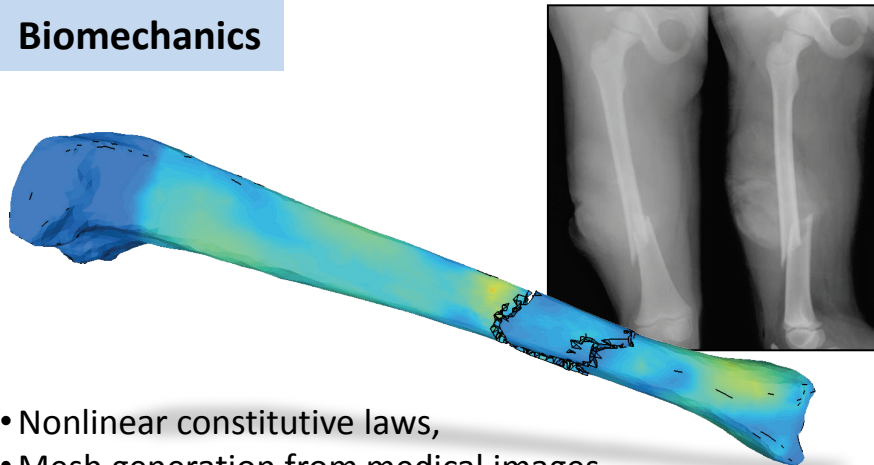
- ALE formalism, remeshing,
- thermomechanical time integration schemes

Crash / Impact



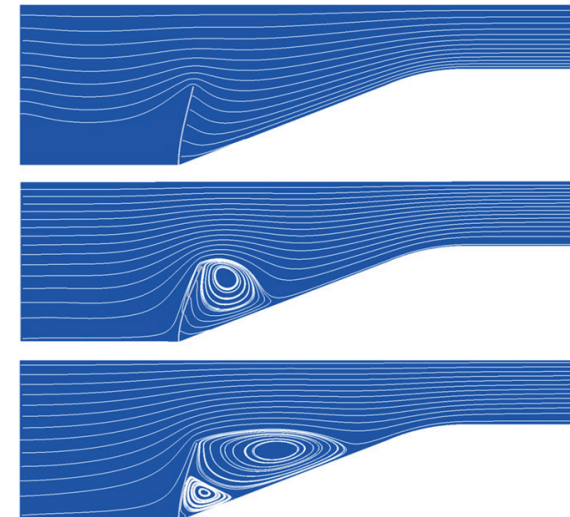
- fracture modelling,
- crack propagation,
- contact algorithms

Biomechanics



- Nonlinear constitutive laws,
- Mesh generation from medical images
- Enhanced finite elements

Fluid Structure Interaction



- Fluid elements
- Monolithic scheme



Metafor

Version history

- 1992 : Version 1 (Fortran):
J.-P. Ponthot's PhD thesis
- 1999 : As many versions as researchers
- 2000 : Rewritten as an Oofelie solver (C++)
- Today : Still one single version for 11 developers



How big is it?

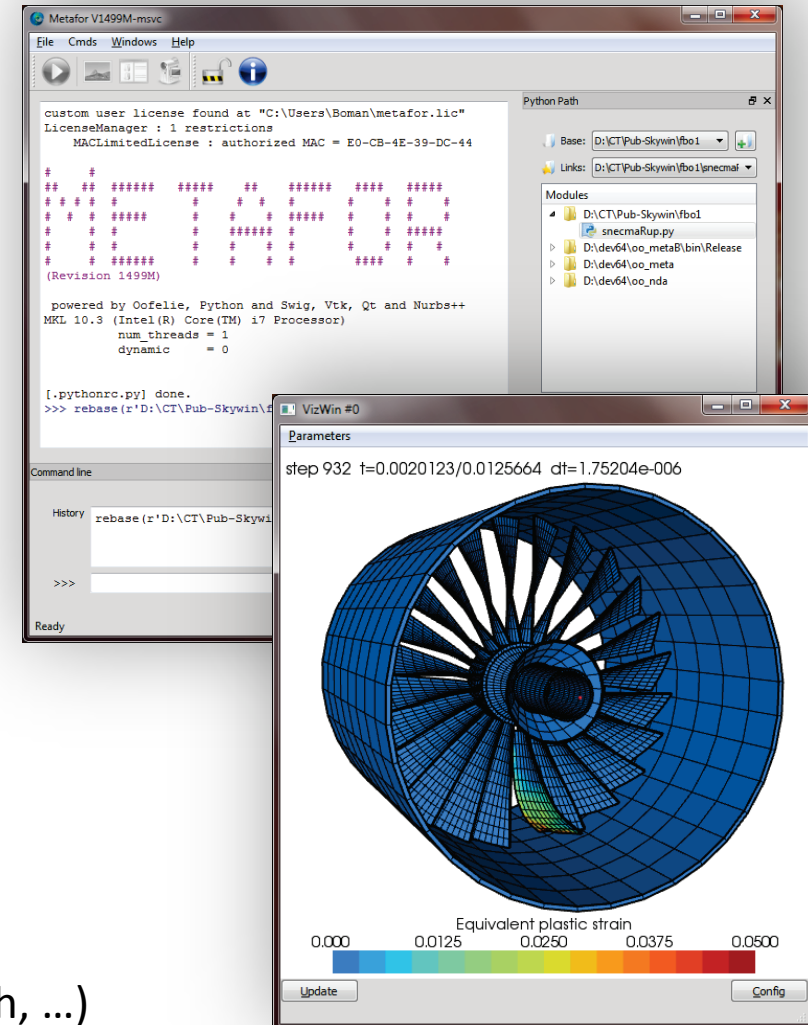
- ~1500 C++ classes
- ~300k lines of code
- 52 libraries (.dll/.so)
- ~2200 FE models in the test suite

Operating Systems

Windows, Linux, MacOS

Users

- Researchers (PhD, FYP), students (FE course)
- Companies (ArcelorMittal, Techspace Aero, GDTech, ...)



Outline

```
void mxv(int m, int n, double *a, double *b, double *c, int nbt, int tmax)
{
    #pragma omp parallel for num_threads(nbt)
    for (int i = 0; i < m; i++)
    {
        for (int j = 0; j < n; j++)
        {
            a[i*n+j] = b[i*n+j] + c[i*n+j];
        }
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}
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- 2. Libraries and tools**
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```
test.execute(nbt);
double tstop = omp_get_wtime();
double cpu = tstop-tstart;
```

```
OMPData res = OMPData(idx1, idx2, siz, nbt, test.getMem(), cpu, test.flops(nbt));
```

```
std::cout << res;
```



Libraries and tools



Version management



Makefiles/project generator



3D display of meshes



Widgets, threads (GUI)



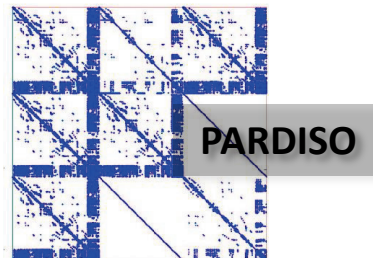
Interpreter & user subroutines



Python interface generator



Compiler, BLAS



Parallel linear solver



Threading Building Blocks

Parallelism (shared memory)

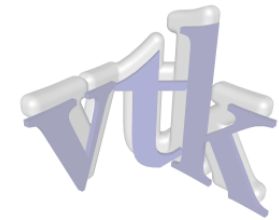
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Threading
Building Blocks
Parallelism (shared memory)

Why TBB?



Shared Memory Parallel Programming with OpenMP

Example of a loop over the set of Finite Elements...

```
class Element;           // a Finite Element
std::vector<Element*> els; // a set of Finite Elements
```

ORIGINAL C++ LOOP

```
std::for_each(els.begin(), els.end(),
              [&](Element *e)
{
    e->getForces();
});
```

OpenMP



OPENMP LOOP

```
int nbelm = els.size();
#pragma omp parallel for
for(int i=0; i<nbelm; ++i)
{
    Element *e = els[i];
    e->getForces();
}
```



- C++ iterators are forbidden
- `size_t` cannot be used as a loop counter
- Calling a function in a for statement is not allowed
- Possibly bad load balancing
- Nested parallelism difficult to handle.

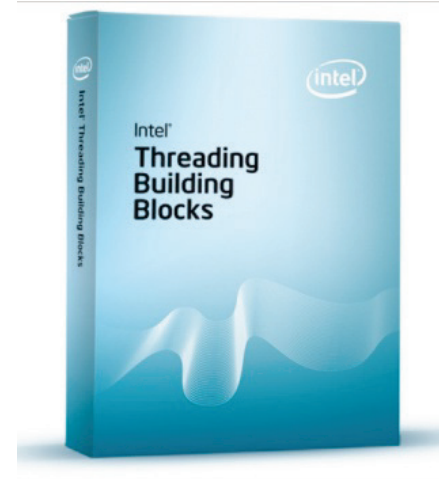
Back to 1992!

Why TBB?



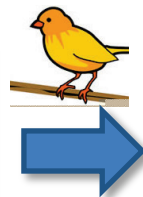
Intel Threading Building Blocks

- High Level Parallel programming library (SMP)
- Open Source!
- Highly portable (msvc, gcc, even old versions)
- Object oriented – similar to STL – tbb namespace)
- Task-oriented (instead of threads)
- Thread-safe C++ containers
- Efficient overloaded memory allocators (new, delete)
- Takes into account OpenMP libraries (Pardiso solver)



ORIGINAL C++ LOOP

```
std::for_each(els.begin(), els.end(),  
             [&](Element *e)  
{  
    e->getForces();  
});
```



TBB LOOP

```
tbb::parallel_do(els.begin(), els.end(),  
                [&](Element *e)  
{  
    e->getForces();  
});
```



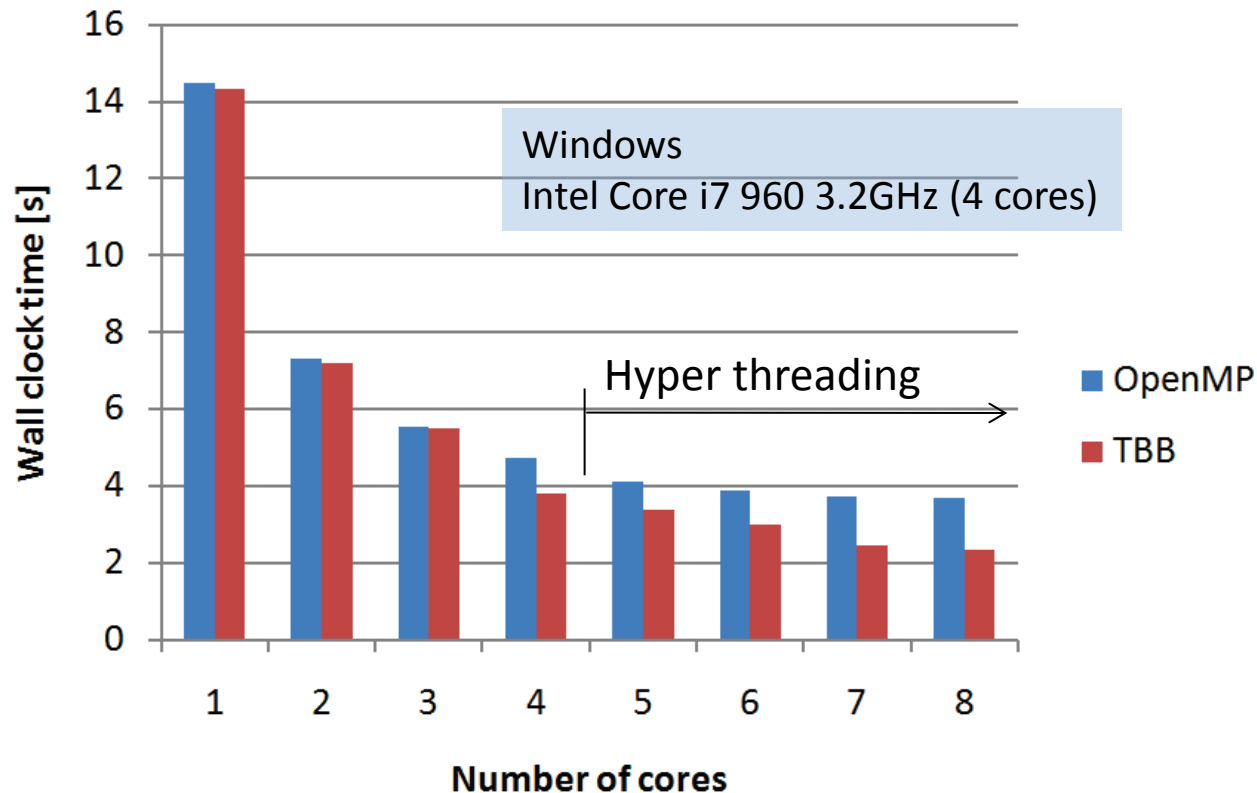
Same syntax as modern C++

Why TBB?



... and it is more **efficient** and **reliable** than OpenMP

Example: Matrix-vector product : $a = B c$ (size = n)



- $n=10000$
→ size(B)=763 Mb
- multiplication performed 100x

Libraries and tools



Version management



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Widgets, threads (GUI)



Interpreter & user subroutines



Python interlanguage generator



Compiler, BLAS



Parallel linear solver



Threading Building Blocks

Parallelism (shared memory)

Python interface



The main objects of Metafor are available through a python interface for 2 main reasons

- **Input files are written in python**
 - **Less code:** no complicated home-made parser required
 - **Full language:** use of loops, conditional statements, objects in input files
 - **Extensibility:** calls to external libraries (Qt, wxWidgets, numpy, ...)
 - **Glue language:** calls to external codes (gmsh, SAMCEF, Abaqus, matlab, etc.)
 - **Safety:** errors are correctly handled (even C++ exceptions!)
- **Extension of the code (“user subroutines”)**
 - A lot of C++ classes (boundary conditions, postprocessing commands, geometrical entities, materials, meshers, etc.) can be derived by the user in Python in the input file.

Python interface



Python scripts as input files

One Python class is **automatically** created by SWIG for each C++ class

materials.i

```
%module materials
%{
#include "ElasticMat.h"
%}

#include "ElasticMat.h"
```



materials.pyd

(Compiled Python module)

materials.py

(Shadow classes)

INPUT SCRIPT

```
from materials import *
mat = ElasticMat(E, nu)

model.setMaterial(mat)
model.run()
```



Adding one new material class requires to add **only two lines** in the input file of SWIG (material.i) to make it available in Python!

Python interface



Python inheritance of C++ classes : "user subroutines"

SWIG can generate the (huge and complex) code required to derive a C++ class in Python!

C++ ELASTIC MATERIAL

```
class ElasticMat
{
public:
    virtual
    T computeStress(T &strain);
};
```



This python code will be called from the compiled C++ code!

PYTHON ELASTICPLASTIC MATERIAL

```
from materials import *
class ElasticPlasticMat(ElasticMat):
    def computeStress(self, strain):
        # compute the stresses
        # from the strains
        # using python cmds here...
        return stress
```



A new material law is available without any compiler!



Very useful for students (Final Year Projects)

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        }
    }
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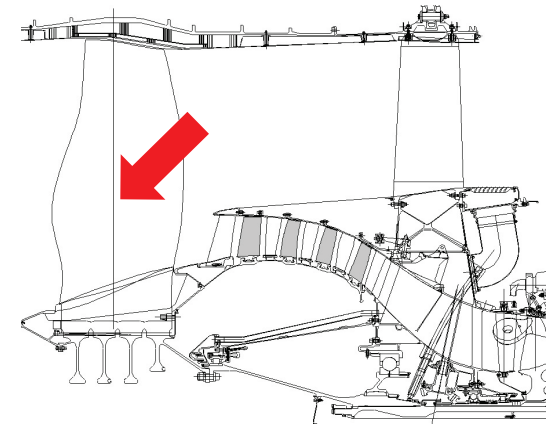
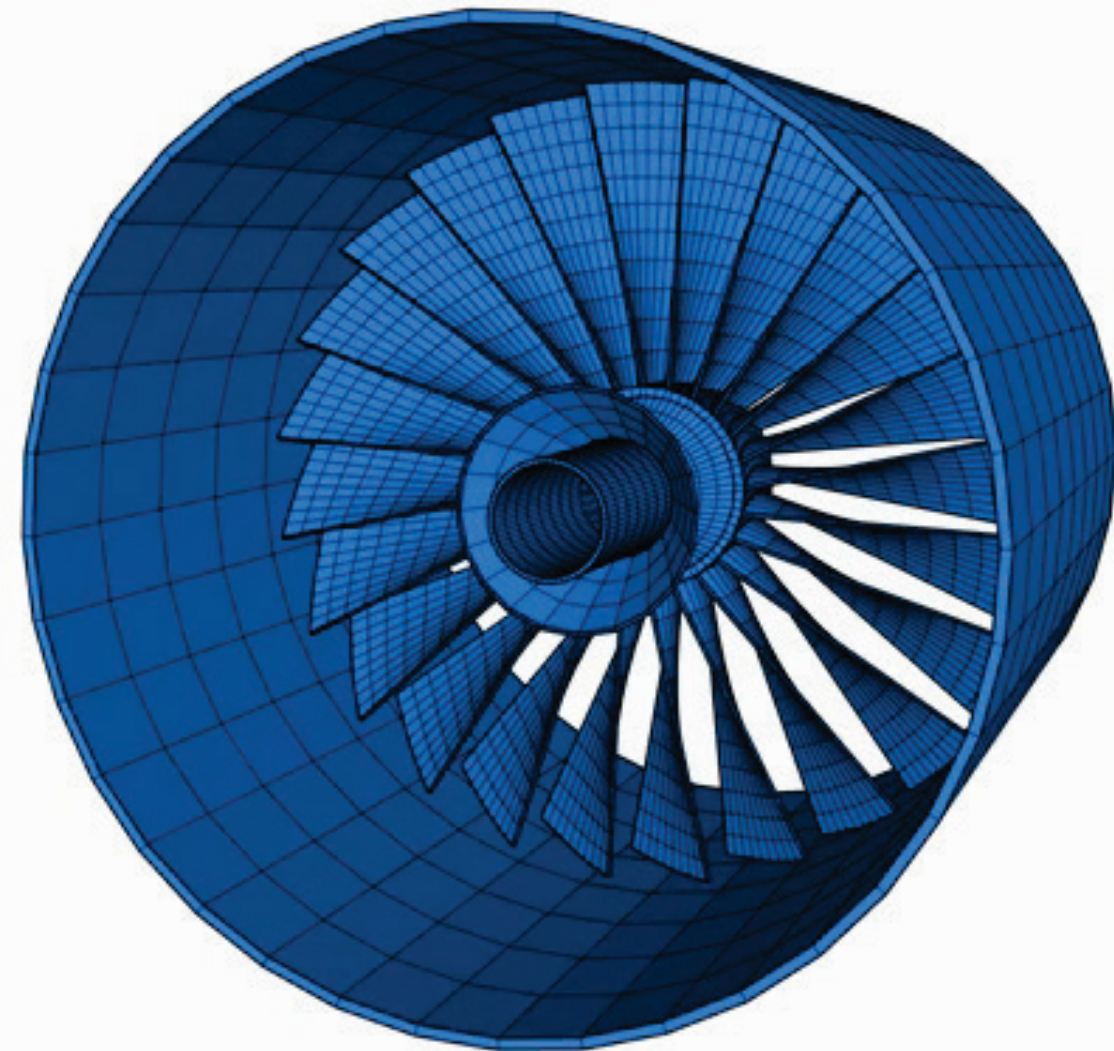
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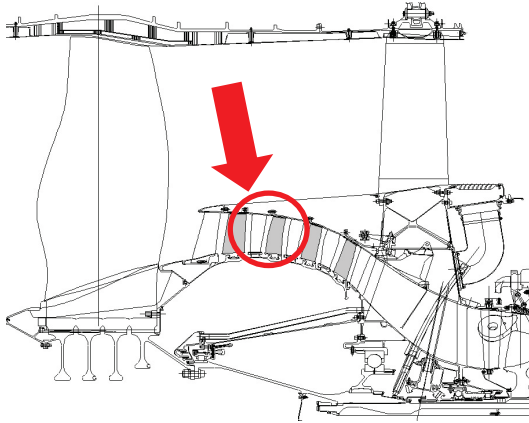
```
std::cout << res;
```


Fan Blade containment test



- Numerical simulation of an engine validation test (FBO : Fan Blade Out)
- Implicit algorithm (Chung Hulbert)
- Fixed bearing & moving shaft connected by springs
- Frictional contact interactions between blades and casing

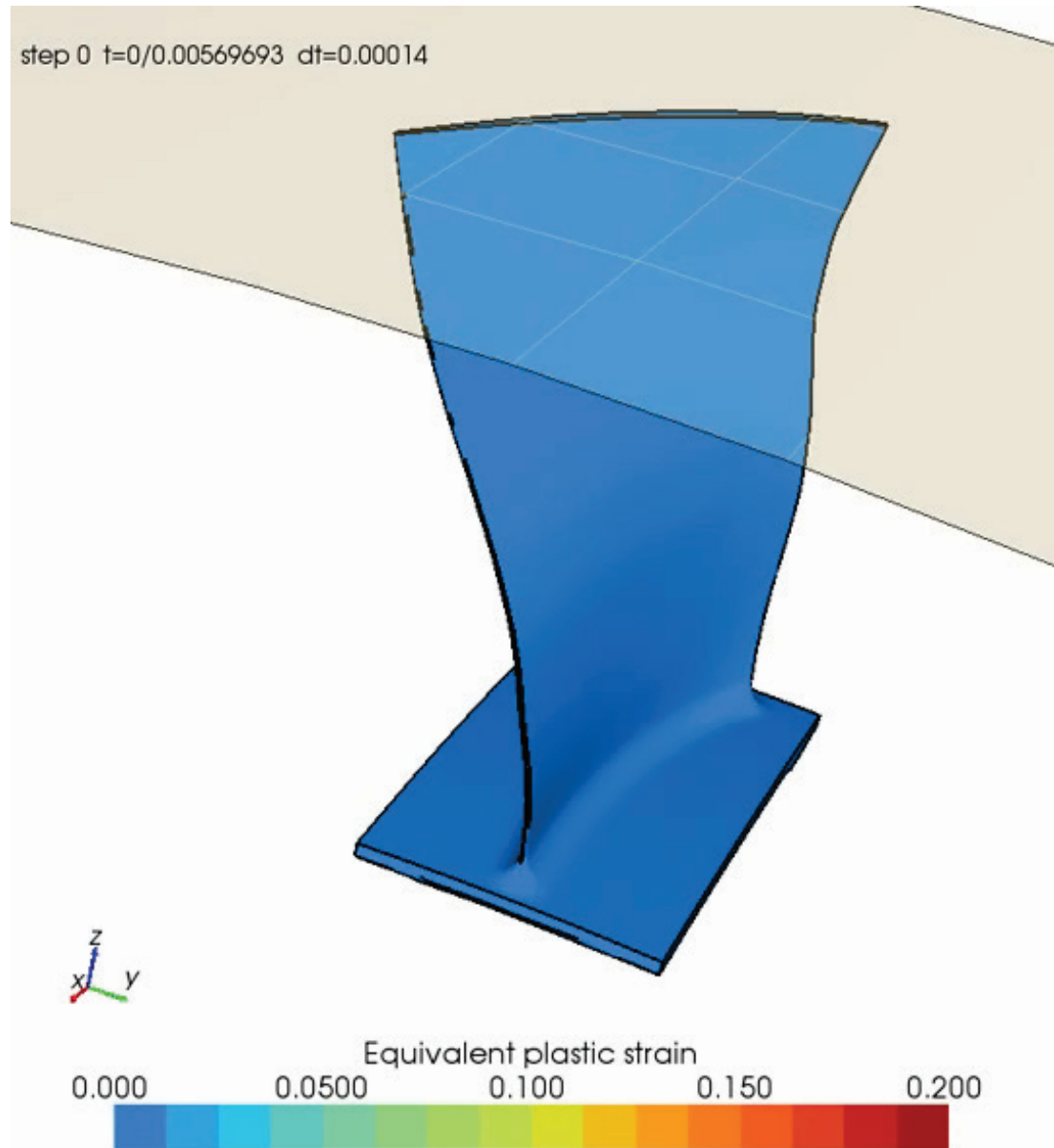
Buckling of a blade in LP compressor



- Thermo elasto visco plastic model with damage / EAS finite elements
- We expect a lower buckling force compared to a purely elastic model
- ➔ the total weight of the engine can be safely decreased.

CPU time :

- 1 day 16 hours (1 core)
- 5h35' (12 cores)



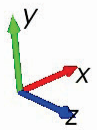
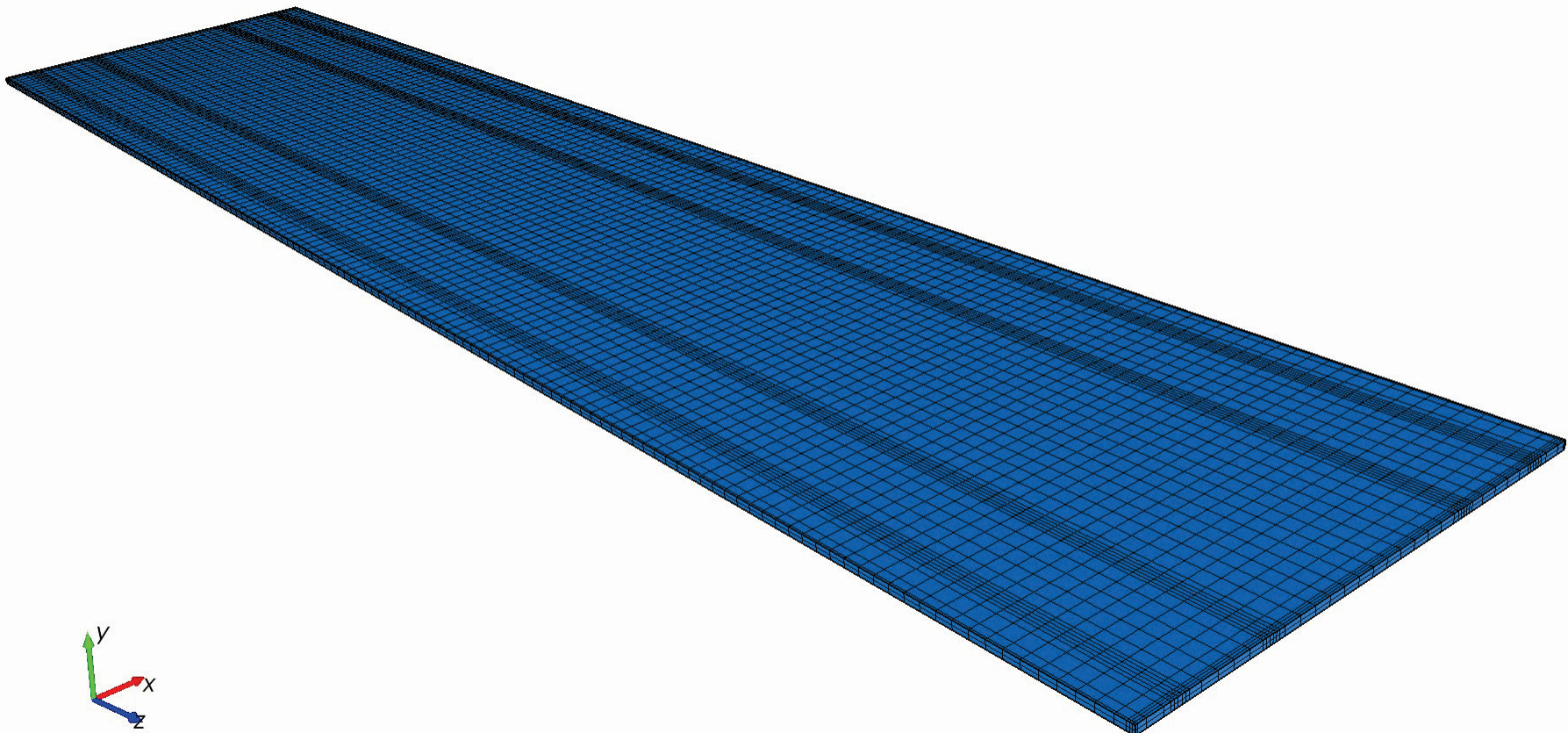
Roll forming simulation



Sheet Metal Forming : Simulation of a 15-stand forming mill



step 0 t=0/64.872 dt=0.12



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```

```
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Future?



Shared Memory Processing (TBB)

Go on with TBB parallelisation of loops...

- The contact algorithms are still sequential.
- Some materials are not thread safe.



Distributed Memory Processing (MPI?)

Nothing done until today...

- Domain decomposition should be implemented.
- How to manage contact efficiently?

