



Modeling and analysis of nonlinear systems applied to a guitar signal chain.

ABAV, Sart-Tilman, Feb 21

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1 Schillitz

Introduction to the guitar instrumentation problem

IR measurement

Model reconstruction

simulation

of the model Subjective evaluation

Communication Outline

Non-linear modelling IR measurement Model reconstruction

Non-linear loudspeaker simulation Objective evaluation of the model Subjective evaluation of the model

Introduction to the guitar instrumentation problem





Introduction to the guitar instrumentation problem

Section 1

Introduction to the guitar instrumentation problem

Goals of the thesis



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Introduction to the guitar instrumentation problem

IR measurement

Model reconstruction

simulation
Objective evaluation

of the model
Subjective evaluation

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FIGURE: Objective of the work

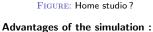


FIGURE: A guitar chain example

Utility?







Disadvantages of the simulation :

- Wide variety of sounds and timbres.
- Weight and overcrowding.
- Easier comparison between two sounds.
- Cheaper.



FIGURE: Home studio!

- ► Fidelity of the sound ⇒ accuracy of the model.
- Psychologic :
 - An emulation still be an emulation.
 - Numerical sounds is cooler than analogical sound.

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Introduction to the guitar instrumentation problem

IR measurement

Model reconstruction

Objective evaluation of the model

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guitar instrumentation problem

Non-linear modelling

Model reconstruction

Non-linear loudspea

Objective evaluation of the model

Subjective evaluation of the model

Conclusion

Section 2

Non-linear modelling

Non-linear modelisation: Black box approach

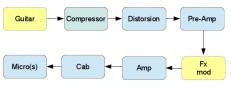


FIGURE: Guitar chain,in blue the non-linear elements

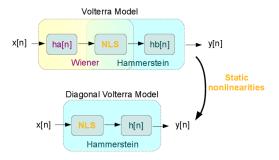


FIGURE: Nonlinears models



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Introduction to the guitar instrumentation problem

IR measurement

Model reconstructio

simulation

of the model
Subjective evaluation
of the model

Relation between input x[n] and output y[n] for non-linear system

$$\begin{cases} y[n] = \sum_{i=1}^{M} \sum_{\tau_1=0}^{N} \dots \sum_{\tau_i=0}^{N} h_i[\tau_1, \dots, \tau_i] \times [n-\tau_1] \dots \times [n-\tau_i] \end{cases}$$
 (1)

Where $h_i[n]$ If the non-linearities are static, then $h_i[\tau_1,...,\tau_i]=0 \ \forall \tau_k \neq \tau_1$ with $k \in [1,i]$.

Ex 2th Volterra kernel:

$$\begin{pmatrix} 1 & 0 & 0 & 0 & \cdots & 0 \\ 0 & 0.9 & 0 & 0 & \cdots & 0 \\ 0 & 0 & 0.8 & 0 & \cdots & 0 \\ \vdots & \ddots & & & & \\ \cdots & & & & & 0 & 0.1 \end{pmatrix}$$

Eq (1) becomes:

$$y[n] = x[n] \circledast h_1[n] + x[n]^2 \circledast h_2[n] + ... + x[n]^M \circledast h_M[n]$$
 (2)

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IR measurement

Model reconstructio

Objective evaluation

of the model Subjective evaluation of the model

Excitation signal



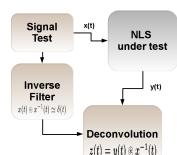


FIGURE: Impulse response measurement.

We choose :

$$x(t) = A\sin(\varphi(t)) \tag{3}$$

where the variable phase $\varphi(t)$ grows exponentialy. This property allows us to separate the differents orders of distorsion as (for example) :

$$x^{3}(t) = \frac{A^{3}}{4} \left[3\sin(\varphi(t)) - \sin(3\varphi(t)) \right]$$
(4)

We can show that it exist a link between:

$$M.\varphi(t) \Leftrightarrow \varphi(t + \Delta_M)$$
 (5)

So that

$$x^3(t) \otimes x^{-1}(t) \Rightarrow \delta(t) + \delta(t + \Delta_3)$$
 (6)

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IR measurement
Model reconstruction

simulation Objective evaluation

of the model
Subjective evaluation
of the model

Deconvolved signal



$$z[n] = y[n] \circledast x^{-1}[n]$$

$$= (x[n] \circledast h_1[n] + x[n]^2 \circledast h_2[n] + ... + x[n]^M \circledast h_M[n]) \circledast x^{-1}[n]$$
(7)

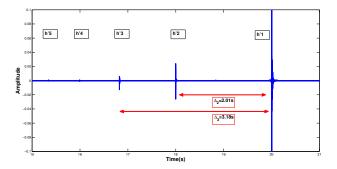


FIGURE: Impulse response measurement. z(t) the deconvolved signal

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IR measurement

Non-linear loudspeake

Objective evaluation of the model

of the model



We have proved :

$$\mathcal{F}(h_i) \stackrel{\mathit{link}}{\Longleftrightarrow} \mathcal{F}(m_i)$$

So that, we obtain $(\forall \omega > 0)$:

$$\mathcal{F}(h_{i}) \iff \mathcal{F}(m_{i})$$

$$\begin{cases}
H_{1}(w) = M_{1}(w) + 3e^{2jB}M_{3}(w) + 5e^{4jB}M_{5}(w) \\
H_{2}(w) = \frac{2}{A} je^{jB}[M_{2}(w) + 4e^{2jB}M_{4}(w)] \\
H_{3}(w) = \frac{-4}{A^{2}} e^{2jB}[M_{3}(w) + 5e^{2jB}M_{5}(w)] \\
H_{4}(w) = \frac{8}{A^{3}} \left(-je^{3jB}\right) M_{4}(w) \\
H_{5}(w) = \frac{16}{A^{4}} M_{5}(w)e^{4jB}
\end{cases}$$
(8)

Where A takes into account of the amplitude of the emitted sine sweep and B depends on the parameters of the chosen sweep

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IR measurement
Model reconstruction

von-linear loudspeaker simulation

Subjective evaluation of the model



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Non-linear modelli

Model reconstruct

Non-linear loudspeaker simulation

of the model
Subjective evaluatio

Conclusion

Section 3

Non-linear loudspeaker simulation

Comparison between the real and simulated signal

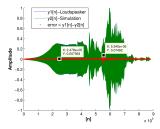
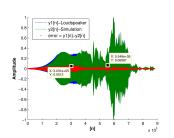


FIGURE: Simulation with 5 Volterra kernels



NECHO: Signal Test Loudspeaker Simulation

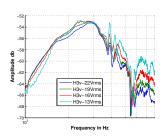


FIGURE: $H_3(\omega, Amplitude)$

FIGURE: Simulation with 1 Volterra kernel



Objective evaluation of the model

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Compare sample 0 to samples 0, 1, 2



Sample 0 : Real

Sample 1 : Simulated With 1 Volterra kernel

Sample 2 : Simulated With 5 Volterra kernels

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Introduction to the guitar instrumentation problem

IR measurement

Non-linear loudspeak

Objective evaluation of the model

Subjective evaluation of the model

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FIGURE: 82% of tested listener were not able to distinguish a simulation of type 2. 72% of tested listener were not able to distinguish a simulation of type 1 and 22% of tested listener hear a difference where there were none!



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IR measurement

Model reconstruction

Non-linear loudsper simulation

of the model

Subjective evaluation

Subjective evaluatio of the model

Conclusion

Section 4

Conclusion



Conclusion

Future works

Achievement

- Improve simulation fidelity.
- Solving the amplitude dependance of the model.

Subjective and objective evaluation of the model.

▶ Non-linear loudspeaker modelisation based on Volterra series.

Try the model on more non-linear system.



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IR measurement

Model reconstruction

simulation

of the model
Subjective evaluatio
of the model

Conclusion

Thank you for your attention!