Separation for the two-row problem

Quentin Louveaux

University of Liège - Montefiore Institute

July 2010

Joint work with Laurent Poirrier (Liège)

Outline

- Cuts from two rows of the simplex tableau : our notation
- Generating sparse cuts
- An algorithm for the separation problem
- Preliminary computational results
- Conclusion and future work

Sim

ipier	abicau									
Basic	Variable	rhs		Columns Integer N	Corresp Ion-Basic	onding to variable		Columns C Continuous N	orrespon Ion-Basi	iding to c Variable
x_{B_1}	=	f_1	+	$r_{1,1}x_1$	$\cdots +$	$r_{1,k}x_k$	+	$r_{1,k+1}s_{k+1}$	$\cdots +$	r _{1,n} s _n
:		÷		:	·	:			÷.,	:
× _{Bm}	=	fm	+	$r_{m,1}x_1$	$\cdots +$	$r_{m,k} x_k$	+	$r_{m,k+1}s_{k+1}$	$\cdots +$	r _{m,n} s _n
$s_{B_{m+1}}$	=	f_{m+1}	+	$r_{m+1,1}x_1$	$\cdots +$	$r_{m+1,k}x_k$	+	$r_{m+1,k+1}s_{k+1}$	$\cdots +$	$r_{m+1,n}s_n$
:		÷		:	·	÷			÷.,	:
s_{B_p}	=	fp	+	$r_{p,1}x_1$	· · · +	$r_{p,k}x_k$	+	$r_{p,k+1}s_{k+1}$	$\cdots +$	r _{pn} s _n

- $\textcircled{1} x_{B_1}, ..., x_{B_m} \in \mathbb{Z}_+$
- 2 $s_{B_{m+1}}, \ldots, s_{B_p} \in \mathbb{R}_+$
- $\textbf{3} \ x_1, \ldots, x_k \in \mathbb{Z}_+$

Solution is 'fractional', i.e. f_1, \ldots, f_m are not all integer.

Basic V ^x B1	ariable =	$\frac{rhs}{f_1}$	+	Columns Integer N r _{1,1} x ₁	Corresp Ion-Basic	onding to to Variable $r_{1,k} x_k$	+	Columns C Continuous N $r_{1,k+1}s_{k+1}$	orrespon Ion-Basio	ding to c Variable r _{1,n} s _n	
: × _{Bm} s _{Bm+1}	= =	f_m f_{m+1}	+++++	$:$ $r_{m,1}x_1$ $r_{m+1,1}x_1$	· · · + · · · +	$r_{m,k}x_k$ $r_{m+1,k}x_k$	+++++	$r_{m,k+1}s_{k+1}$ $r_{m+1,k+1}s_{k+1}$	·. + +	r _{m,n} s _n r _{m+1,n} s _n	
: s _{Bp}	=	: f _p	+	$r_{p,1}x_1$	·. ···+	r _{p,k} x _k	+	$r_{p,k+1}s_{k+1}$	·. ···+	r _{pn} s _n	

Relaxation Step 1 : Drop Some Constraints

- $\ \, \textbf{I} \quad x_{B_1}, \ldots, x_{B_m} \in \mathbb{Z}_+$
- 2 $s_{B_{m+1}}, \ldots, s_{B_p} \in \mathbb{R}_+$
- $\textbf{3} \ x_1, \ldots, x_k \in \mathbb{Z}_+$

Solution is 'fractional', i.e. f_1, \ldots, f_m are not all integer.

Relaxation of Simplex Tableau

Columns Corresponding								Columns	Corres pon	ding to
Basic	Variable	rhs		Integer	Non-Bas	ic Variable		Continuous	s Non-Basic	Variable
x_{B_1}	=	f_1	+	$r_{1,1}x_1$	$\cdots +$	$r_{1,k}x_k$	+	$r_{1,k+1}s_{k+1}$	$\cdots +$	r _{1,n} s _n
×B2	=	f_2	+	$r_{2,1}x_1$	$\cdots +$	$r_{2,k} x_k$	+	$r_{2,k+1}s_{k+1}$	$\cdots +$	r _{2,n} s _n

- **2** $x_1, ..., x_k \in \mathbb{Z}_+$
- 0 $s_{k+1}, \ldots, s_n \in \mathbb{R}_+$

 $(f_1,f_2) \notin \mathbb{Z}^2.$

Relaxation Step 2 : Drop Integrality Requirement

			Colum	ns Corres	ponding to	Columns Corresponding to			
Basic Varia	ble rhs		Integer	Non-Bas	ic Variable		Continuous	Non-Basic	Variable
× _{B1} =	f_1	+	$r_{1,1}x_1$	$\cdots +$	$r_{1,k} \times_k$	+	$r_{1,k+1}s_{k+1}$	$\cdots +$	r _{1,n} s _n
x _{B2} =	f ₂	+	$r_{2,1}x_1$	$\cdots +$	$r_{2,k} \times_k$	+	$r_{2,k+1}s_{k+1}$	$\cdots +$	r _{2,n} s _n

 $\begin{array}{l} \bullet \quad x_{B_1}, x_{B_2} \in \mathbb{Z}_+ \\ \hline \bullet \quad x_1, \dots, x_k \in \mathbb{Z}_+ \xrightarrow{\text{Relaxation}} x_1, \dots, x_k \in \mathbb{R}_+ \\ \hline \bullet \quad s_{k+1}, \dots, s_n \in \mathbb{R}_+ \end{array}$

 $(\mathit{f}_1,\mathit{f}_2)\notin \mathbb{Z}^2.$

Relaxation Step 2 : Drop Integrality Requirement

					Colu	mns Co	rresp	onding to		
Basic	Variable	rhs			C	ontinou	s Va	riables		
x_{B_1}	=	f_1	+	<i>r</i> _{1,1} <i>s</i> ₁	$\cdots +$	$r_{1,k}s_k$	+	$r_{1,k+1}s_{k+1}$	$\cdots +$	<i>r</i> _{1,n} <i>s</i> _n
x_{B_2}	=	f_2	+	<i>r</i> _{2,1} <i>s</i> ₁	$\cdots +$	$r_{2,k}s_k$	+	$r_{2,k+1}s_{k+1}$	$\cdots +$	$r_{2,n}s_n$

● $x_{B_1}, x_{B_2} \in \mathbb{Z}_+$

2 $s_1, ..., s_k, s_{k+1}, ..., s_n \in \mathbb{R}_+$

 $(f_1, f_2) \notin \mathbb{Z}^2.$

Continuous Group Relaxation

Continuous Group Relaxation

Basic	Variable	rhs		C	olumns	With C	ontir	nous Variable	es	
x_{B_1}	=	f_1	+	<i>r</i> _{1,1} <i>s</i> ₁	$\cdots +$	$r_{1,k}s_k$	+	$r_{1,k+1}s_{k+1}$	$\cdots +$	<i>r</i> _{1,n} <i>s</i> _n
x_{B_2}	=	f_2	+	<i>r</i> _{2,1} <i>s</i> ₁	$\cdots +$	$r_{2,k}s_k$	+	$r_{2,k+1}s_{k+1}$	$\cdots +$	<i>r</i> _{2,n} <i>s</i> _n

 $\begin{array}{l} \bullet \quad x_{B_1}, x_{B_2} \in \mathbb{Z}_+ \begin{array}{c} \frac{\text{Relaxation}}{\rightarrow} & x_{B_1}, x_{B_2} \in \mathbb{Z} \\ \bullet \quad s_1, ..., s_k, \ s_{k+1}, ..., s_n \in \mathbb{R}_+ \\ (f_1, f_2) \notin \mathbb{Z}^2. \end{array}$

The valid inequalities for the above are valid for the original MIp

Model studied in Andersen, Louveaux, Weismantel, Wolsey, IPCO2007 (for the finite case), Cornuéjols and Margot, 2009.

Related to Group Relaxation of Gomory and Johnson (1972), Johnson (1974).

イロン イ団 と イヨン イヨン

The model x = f + Rs

$$\left(egin{array}{c} x_1 \ x_2 \end{array}
ight) = \left(egin{array}{c} f_1 \ f_2 \end{array}
ight) + \sum_{j=1}^k \left(egin{array}{c} r_1^j \ r_2^j \end{array}
ight) s_j, \qquad x_1, x_2 \in \mathbb{Z}, s_j \in \mathbb{R}_+$$

メロト メロト メヨト メヨト

The 2 row-model

The model x = f + Rs

$$\left(egin{array}{c} x_1 \ x_2 \end{array}
ight) = \left(egin{array}{c} f_1 \ f_2 \end{array}
ight) + \sum_{j=1}^k \left(egin{array}{c} r_1^j \ r_2^j \end{array}
ight) s_j, \qquad x_1, x_2 \in \mathbb{Z}, s_j \in \mathbb{R}_+$$

The geometry

$$\begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} 1/4 \\ 1/2 \end{pmatrix} + \begin{pmatrix} 2 \\ 1 \end{pmatrix} s_1 + \begin{pmatrix} 1 \\ 1 \end{pmatrix} s_2 + \begin{pmatrix} -3 \\ 2 \end{pmatrix} s_3 + \begin{pmatrix} 0 \\ -1 \end{pmatrix} s_4 + \begin{pmatrix} 1 \\ -2 \end{pmatrix} s_5$$



$$2s_1 + 2s_2 + 4s_3 + s_4 + \frac{12}{7}s_5 \ge 1$$

The 2 row-model

The model x = f + Rs

$$\left(\begin{array}{c} x_1\\ x_2\end{array}\right) = \left(\begin{array}{c} f_1\\ f_2\end{array}\right) + \sum_{j=1}^k \left(\begin{array}{c} r_1^j\\ r_2^j\end{array}\right) s_j, \qquad x_1, x_2 \in \mathbb{Z}, s_j \in \mathbb{R}_+$$

The geometry

$$\begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} 1/4 \\ 1/2 \end{pmatrix} + \begin{pmatrix} 2 \\ 1 \end{pmatrix} s_1 + \begin{pmatrix} 1 \\ 1 \end{pmatrix} s_2 + \begin{pmatrix} -3 \\ 2 \end{pmatrix} s_3 + \begin{pmatrix} 0 \\ -1 \end{pmatrix} s_4 + \begin{pmatrix} 1 \\ -2 \end{pmatrix} s_5$$



$$2s_1 + 2s_2 + 4s_3 + s_4 + \frac{12}{7}s_5 \ge 1$$

Sparsity of the cuts

The initial model

$$\begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} f_1 \\ f_2 \end{pmatrix} + \sum_{j=1}^k \begin{pmatrix} r_1^j \\ r_2^j \end{pmatrix} s_j,$$

 $x_1, x_2 \in \mathbb{Z}, s_j \in \mathbb{R}_+$

Most variables get a nonzero coeff in the cut ! At most one direction gets a 0 coefficient (\Rightarrow Split).

The cuts generated from the plain model are not sparse.





イロト イヨト イヨト イヨト

July 2010 10 / 26

A way to select the two rows is to create cuts as sparse as possible.

$$x_1 + \bar{a}_{11}s_1 + \dots + \bar{a}_{1k}s_k = \bar{b}_1$$
$$\vdots \\ x_m + \bar{a}_{m1}s_1 + \dots + \bar{a}_{mk}s_k = \bar{b}_m$$

- Out of k nonbasic variables, one can choose a priori m p columns (of rank m p) to be set to 0
- We must consider the lattice

$$\mathcal{L} = \{ u \in \mathbb{Z}^m \mid \overline{a}_{11}u_1 + \dots + \overline{a}_{m1}u_m = 0$$

$$\vdots$$

$$\overline{a}_{1,m-p}u_1 + \dots + \overline{a}_{m,m-p}u_m = 0 \}$$

and obtain p rows that have m - p additional zeros.

• Minor detail : we must do the computation in rationals

A way to select the two rows is to create cuts as sparse as possible.

$$x_1 + \bar{a}_{11}s_1 + \dots + \bar{a}_{1k}s_k = \bar{b}_1$$
$$\vdots \\ x_m + \bar{a}_{m1}s_1 + \dots + \bar{a}_{mk}s_k = \bar{b}_m$$

- Out of k nonbasic variables, one can choose a priori m p columns (of rank m p) to be set to 0
- We must consider the lattice

$$\mathcal{L} = \{ u \in \mathbb{Z}^m \mid \bar{a}_{11}u_1 + \dots + \bar{a}_{m1}u_m = 0$$

$$\vdots$$

$$\bar{a}_{1,m-\rho}u_1 + \dots + \bar{a}_{m,m-\rho}u_m = 0 \}$$

and obtain p rows that have m - p additional zeros.

• Minor detail : we must do the computation in rationals

A way to select the two rows is to create cuts as sparse as possible.

$$x_1 + \bar{a}_{11}s_1 + \dots + \bar{a}_{1k}s_k = \bar{b}_1$$
$$\vdots$$
$$x_m + \bar{a}_{m1}s_1 + \dots + \bar{a}_{mk}s_k = \bar{b}_m$$

- Out of k nonbasic variables, one can choose a priori m p columns (of rank m p) to be set to 0
- We must consider the lattice

$$\mathcal{L} = \{ u \in \mathbb{Z}^m \mid \bar{a}_{11}u_1 + \dots + \bar{a}_{m1}u_m = 0$$

$$\vdots$$

$$\bar{a}_{1,m-\rho}u_1 + \dots + \bar{a}_{m,m-\rho}u_m = 0 \}$$

and obtain p rows that have m - p additional zeros.

• Minor detail : we must do the computation in rationals

- A way to compute a solution to the system is to find a short vector in the lattice.
- We use the method of Aardal, Hurkens, Lenstra by computing an LLL reduced basis of the lattice



Short vectors of this lattice have 0's in the last m - p entries and therefore provide an element of the lattice \mathcal{L} .

• We can include more columns (if not all) and let LLL find the k variables set to 0.



- A way to compute a solution to the system is to find a short vector in the lattice.
- We use the method of Aardal, Hurkens, Lenstra by computing an LLL reduced basis of the lattice



Short vectors of this lattice have 0's in the last m - p entries and therefore provide an element of the lattice \mathcal{L} .

• We can include more columns (if not all) and let LLL find the k variables set to 0.

$$(1) ... 1 \\ M \bar{a}_{11} \cdots M \bar{a}_{m1} \\ \vdots \vdots \\ M \bar{a}_{1,k} \cdots M \bar{a}_{m,k} ,$$

ロン (日本) (日本) (日本)

In the following, we fix the model from which we want to generate a cutting plane.

$$P_{I} = \left\{ x_{1}, x_{2} \in \mathbb{Z}, s \in \mathbb{R}_{+}^{k} \middle| \left(\begin{array}{c} x_{1} \\ x_{2} \end{array} \right) = \left(\begin{array}{c} f_{1} \\ f_{2} \end{array} \right) + \sum_{j=1}^{k} \left(\begin{array}{c} r_{1}^{j} \\ r_{2}^{j} \end{array} \right) s_{j} \right\}.$$

Given a point $(\hat{x}, \hat{s}) \in \mathbb{R}^2 imes \mathbb{R}^k$, we want to

- either state that $(\hat{x}, \hat{s}) \in \operatorname{conv}(P_l)$
- or find the valid inequality for $conv(P_l)$ that is most violated by (\hat{x}, \hat{s}) .

In the following, we fix the model from which we want to generate a cutting plane.

$$P_{I} = \left\{ x_{1}, x_{2} \in \mathbb{Z}, s \in \mathbb{R}_{+}^{k} \middle| \left(\begin{array}{c} x_{1} \\ x_{2} \end{array} \right) = \left(\begin{array}{c} f_{1} \\ f_{2} \end{array} \right) + \sum_{j=1}^{k} \left(\begin{array}{c} r_{1}^{j} \\ r_{2}^{j} \end{array} \right) s_{j} \right\}.$$

Given a point $(\hat{x}, \hat{s}) \in \mathbb{R}^2 imes \mathbb{R}^k$, we want to

- either state that $(\hat{x}, \hat{s}) \in \operatorname{conv}(P_I)$
- or find the valid inequality for $conv(P_l)$ that is most violated by (\hat{x}, \hat{s}) .

The polar of a polyhedron

Let $P \subseteq \mathbb{R}^n$ be a polyhedron and $Q \subseteq \mathbb{R}^n$ its polar.

There is a correspondence between

and	Facet of Q of the type $x^{\mathcal{T}}a\geq 1$
and	Facet of Q of the type $x^T a \ge 0$
and	Extreme point $a \in Q$
and	Extreme ray $a \in Q$
	and and and and



What are extreme points of $conv(P_I)$?

$$x = f + RS$$

They correspond to points $(x, s) \in \mathbb{Z}^2 \times \mathbb{R}^k_+$ such that support $(s) \leq 2$.

• • • • • • • • • • • • •



$$\left(\begin{array}{c}1\\1\end{array}\right) = \left(\begin{array}{c}\frac{1}{4}\\\frac{1}{2}\end{array}\right) + \frac{1}{4}r^{1} + \frac{1}{4}r^{2}$$





$$\begin{pmatrix} 1\\1 \end{pmatrix} = \begin{pmatrix} \frac{1}{4}\\\frac{1}{2} \end{pmatrix} + \frac{2}{3}r^2 + \frac{1}{12}r^5$$

 $\frac{1}{4}\alpha_1 + \frac{1}{4}\alpha_2 \ge 1$ $\frac{2}{3}\alpha_2 + \frac{1}{12}\alpha_5 \ge 1$

Complexity of writing the polar

- For each cone, compute the integer hull.
- For each integer point in each integer hull, compute the representation in the given cone and generate one inequality for the polar
- Quadratic complexity in the number of rays for the number of cones
- Polynomial number of integer vertices in each cone (but may be large if the numbers involved are large)
- The rays must be available in rationals

The complexity is still too large for a cut generating LP.

Complexity of writing the polar

- For each cone, compute the integer hull.
- For each integer point in each integer hull, compute the representation in the given cone and generate one inequality for the polar
- Quadratic complexity in the number of rays for the number of cones
- Polynomial number of integer vertices in each cone (but may be large if the numbers involved are large)
- The rays must be available in rationals

The complexity is still too large for a cut generating LP.

Complexity of writing the polar

- For each cone, compute the integer hull.
- For each integer point in each integer hull, compute the representation in the given cone and generate one inequality for the polar
- Quadratic complexity in the number of rays for the number of cones
- Polynomial number of integer vertices in each cone (but may be large if the numbers involved are large)
- The rays must be available in rationals

The complexity is still too large for a cut generating LP.

・ロト ・ 日 ・ ・ ヨ ・ ・ ヨ ・

Ordering the cones

Let \mathcal{C} be the set of cones $f + \operatorname{cone}\{r^i, r^j\}$. In 2D, we can order the cones by

- considering only the cones that have no proper subcones.
- ordering the rays anti-clockwise (for example) r^1, \ldots, r^k .

Ordering the cones

Let C be the set of cones $f + \operatorname{cone}\{r^i, r^j\}$. In 2D, we can order the cones by

- considering only the cones that have no proper subcones.
- ordering the rays anti-clockwise (for example) r^1, \ldots, r^k .



Ordering the cones

Let C be the set of cones $f + cone\{r^i, r^j\}$. In 2D, we can order the cones by

- considering only the cones that have no proper subcones.
- ordering the rays anti-clockwise (for example) r^1, \ldots, r^k .



Ordering the cones

Let C be the set of cones $f + cone\{r^i, r^j\}$. In 2D, we can order the cones by

- considering only the cones that have no proper subcones.
- ordering the rays anti-clockwise (for example) r^1, \ldots, r^k .



Ordering the cones

Let \mathcal{C} be the set of cones $f + \operatorname{cone}\{r^i, r^j\}$. In 2D, we can order the cones by

- considering only the cones that have no proper subcones.
- ordering the rays anti-clockwise (for example) r^1, \ldots, r^k .



Ordering the cones

Let C be the set of cones $f + cone\{r^i, r^j\}$. In 2D, we can order the cones by

- considering only the cones that have no proper subcones.
- ordering the rays anti-clockwise (for example) r^1, \ldots, r^k .



Theorem

For each i, j, let $\mathcal{X}_{i,j}$ be the set of vertices of $\operatorname{conv}((f + \operatorname{cone}(r^i, r^j) \cap \mathbb{Z}^2))$. Consider the polar

$$egin{aligned} Q &= \{lpha \in \mathbb{R}^k_+ \mid orall i, j, orall x \in \mathcal{X}_{i,j} ext{ s.t. } x = f + s_i r^i + s_j r^j, s_i, s_j \geq 0 \ &\quad s_i lpha_i + s_j lpha_j \geq 1 \end{aligned} \}$$

Consider the set

$$\begin{split} \bar{Q} &= \{ \alpha \in \mathbb{R}^k_+ \mid \forall i, \forall x \in \mathcal{X}_{i,i+1} \text{ s.t. } x = f + s_i r^i + s_{i+1} r^{i+1}, s_i, s_{i+1} \ge 0 \\ &\quad s_i \alpha_i + s_{i+1} \alpha_{i+1} \ge 1 \\ \forall i \text{ s.t. } r^i = \lambda r^{i-1} + \mu r^{i+1}, \lambda, \mu \ge 0 \\ &\quad \alpha_i \le \lambda \alpha_{i-1} + \mu \alpha_{i+1} \end{cases} \end{split}$$

An optimal solution to
$$\begin{array}{c} \min & c^{T}\alpha \\ \mathrm{s.t.} & \alpha \in \overline{Q} \end{array} \text{ is an optimal solution to } \begin{array}{c} \min & c^{T}\alpha \\ \mathrm{s.t.} & \alpha \in Q \end{array}$$

A facet of the 2-row problem is tight at at most four integer points. Is it necessary to generate all vertices of all cones?

Sketch of the algorithm

- Generate a few trivial integer points
 - All four rounded values of f
 - One potential integer point on each ray $f + \lambda r^i$
 - For each integer point, determine the cone in which it lies and write the corresponding constraint
- Determine an optimal solution lpha of this incomplete polar
- Check geometrically whether lpha is valid
- If yes, done !
- If not, determine an integer point that violates α Determine the corresponding cone, generate the corresponding inequality in the polar and start again.

A facet of the 2-row problem is tight at at most four integer points. Is it necessary to generate all vertices of all cones?

Sketch of the algorithm

- Generate a few trivial integer points
 - All four rounded values of f
 - One potential integer point on each ray $f + \lambda r^i$
 - For each integer point, determine the cone in which it lies and write the corresponding constraint
- Determine an optimal solution lpha of this incomplete polar
- Check geometrically whether lpha is valid
- If yes, done !
- If not, determine an integer point that violates α Determine the corresponding cone, generate the corresponding inequality in the polar and start again.

A facet of the 2-row problem is tight at at most four integer points. Is it necessary to generate all vertices of all cones?

Sketch of the algorithm

- Generate a few trivial integer points
 - All four rounded values of f
 - One potential integer point on each ray $f + \lambda r^i$
 - For each integer point, determine the cone in which it lies and write the corresponding constraint
- Determine an optimal solution α of this incomplete polar
- Check geometrically whether lpha is valid
- If yes, done !
- If not, determine an integer point that violates α
 Determine the corresponding cone, generate the corresponding inequality in the polar and start again.

A facet of the 2-row problem is tight at at most four integer points. Is it necessary to generate all vertices of all cones?

Sketch of the algorithm

- Generate a few trivial integer points
 - All four rounded values of f
 - One potential integer point on each ray $f + \lambda r^i$
 - For each integer point, determine the cone in which it lies and write the corresponding constraint
- Determine an optimal solution α of this incomplete polar
- $\bullet\,$ Check geometrically whether α is valid
- If yes, done !
- If not, determine an integer point that violates α
 Determine the corresponding cone, generate the corresponding inequality in the polar and start again.

A facet of the 2-row problem is tight at at most four integer points. Is it necessary to generate all vertices of all cones?

Sketch of the algorithm

- Generate a few trivial integer points
 - All four rounded values of f
 - One potential integer point on each ray $f + \lambda r^i$
 - For each integer point, determine the cone in which it lies and write the corresponding constraint
- Determine an optimal solution α of this incomplete polar
- Check geometrically whether α is valid
- If yes, done!
- If not, determine an integer point that violates α
 Determine the corresponding cone, generate the corresponding inequality in the polar and start again.

A facet of the 2-row problem is tight at at most four integer points. Is it necessary to generate all vertices of all cones?

Sketch of the algorithm

- Generate a few trivial integer points
 - All four rounded values of f
 - One potential integer point on each ray $f + \lambda r^i$
 - For each integer point, determine the cone in which it lies and write the corresponding constraint
- Determine an optimal solution α of this incomplete polar
- $\bullet\,$ Check geometrically whether α is valid
- If yes, done!
- If not, determine an integer point that violates α Determine the corresponding cone, generate the corresponding inequality in the polar and start again.













- Tight integer points : It could be that the inequality is tight at more than four integer points
 - \Rightarrow there must be an integer point in the interior
- If the inequality is tight at three integer points there could be an integer point in the interior of the convex hull of the three integer points.
 - ightarrow easily checked through the determinant of the underlying triangle

- Tight integer points : It could be that the inequality is tight at more than four integer points
 - \Rightarrow there must be an integer point in the interior
- If the inequality is tight at three integer points there could be an integer point in the interior of the convex hull of the three integer points.
 - \rightarrow easily checked through the determinant of the underlying triangle

- Tight integer points : It could be that the inequality is tight at more than four integer points
 - \Rightarrow there must be an integer point in the interior
- If the inequality is tight at three integer points there could be an integer point in the interior of the convex hull of the three integer points.
 - \rightarrow easily checked through the determinant of the underlying triangle



- Tight integer points : It could be that the inequality is tight at more than four integer points
 - \Rightarrow there must be an integer point in the interior
- If the inequality is tight at three integer points there could be an integer point in the interior of the convex hull of the three integer points.
 - \rightarrow easily checked through the determinant of the underlying triangle



- Tight integer points : It could be that the inequality is tight at more than four integer points
 - \Rightarrow there must be an integer point in the interior
- If the inequality is tight at three integer points there could be an integer point in the interior of the convex hull of the three integer points.
 - \rightarrow easily checked through the determinant of the underlying triangle



- Tight integer points : It could be that the inequality is tight at more than four integer points
 - \Rightarrow there must be an integer point in the interior
- If the inequality is tight at three integer points there could be an integer point in the interior of the convex hull of the three integer points.
 - \rightarrow easily checked through the determinant of the underlying triangle



- Tight integer points : It could be that the inequality is tight at more than four integer points
 - \Rightarrow there must be an integer point in the interior
- If the inequality is tight at three integer points there could be an integer point in the interior of the convex hull of the three integer points.
 - \rightarrow easily checked through the determinant of the underlying triangle



Assume that the underlying triangle or quadrilateral is unimodular. There could still be some integer point in the interior of the inequality.

Lemma

If the underlying triangle is unimodular, there are only three points to be checked to ensure validity.

Assume that the underlying triangle or quadrilateral is unimodular. There could still be some integer point in the interior of the inequality.



Lemma

If the underlying triangle is unimodular, there are only three points to be checked to ensure validity.

Assume that the underlying triangle or quadrilateral is unimodular. There could still be some integer point in the interior of the inequality.



Lemma

If the underlying triangle is unimodular, there are only three points to be checked to ensure validity.

July 2010 22 / 26

Assume that the underlying triangle or quadrilateral is unimodular. There could still be some integer point in the interior of the inequality.



Lemma

If the underlying triangle is unimodular, there are only three points to be checked to ensure validity.

Assume that the underlying triangle or quadrilateral is unimodular. There could still be some integer point in the interior of the inequality.



Lemma

If the underlying triangle is unimodular, there are only three points to be checked to ensure validity.

- (1) In the polar, generate an inequality for each initial integer point considered
- (2) Generate an inequality $\alpha_i \leq \lambda \alpha_{i-1} + \mu \alpha_{i+1}$ for each ray
- (3) Solve the incomplete polar
- (4) Search for the tight integer points x_1, \ldots, x_n
- (5) Check whether $conv\{x_1, \ldots, x_n\}$ contains other integer points
- (6) Check whether α is valid

Preliminary computational results

Name	Gap closed (%)	Time (s)	N cuts	N iter
10teams	28.57	153.11	18	18
bell3a	64.15	1.62	24	34
bell5	73.16	1.08	39	79
blend2	18.34	0.73	2	4
dcmulti	55.67	31.51	33	34
egout	24.35	0.04	25	25
fiber	0.59	0.04	9	11
fixnet6	7.71	9.86	11	13
gen	14.83	0.61	33	38
gesa2	30.44	0.32	47	47
gesa3	24.9	0.03	14	15
gt2	14.05	0.17	44	52
harp2	3.66	0.75	10	13
khb05250	88.53	0.89	46	51
lseu	39.15	1.12	42	49
markshare1	0	107.61	130	145
misc07	0.6	701.67	20	33

Selection of the rows (II) : heurisitic that considers sparsity and avoiding numerically instable cuts.

Remark : 98% of the time is spent in solving the rational LP (the polar)

Using LLL to generate pairs of sparse rows

Name	Initial	heur.	Using LLL			
	N cuts	Gap cl.	N cuts	Gap cl.		
bell3a	24	64.15	12	70.74		
bell5	39	73.16	32	48.49		
egout	25	24.35	72	96.15		
lseu	42	39.15	20	45.47		

In general, the cuts are numerically more stable.

Conclusions and future work

Conclusions

- It is extremely fast to separate once the model is fixed
- The gap closed by the 2-row model is not negligible but most of it is achieved by split cuts (i.e. 1-row cuts). There is a need to strenghten the cuts (with lifting for example).
- There should be more in the *n*-row models but the row selection is hard.

Future work

- Extension to *m* rows, $m \ge 3$
 - Consider the cones that have no proper subcones
 - No ordering of the cones, complexity is not reduced
 - Checking validity or finding a violated point is trickier
- Go beyond the Kelley scheme
- Choice of the basis and of the rows should be included in a type of CGLP
- Avoid rational computation

Conclusions and future work

Conclusions

- It is extremely fast to separate once the model is fixed
- The gap closed by the 2-row model is not negligible but most of it is achieved by split cuts (i.e. 1-row cuts). There is a need to strenghten the cuts (with lifting for example).
- There should be more in the n-row models but the row selection is hard.

Future work

- Extension to *m* rows, $m \ge 3$
 - Consider the cones that have no proper subcones
 - No ordering of the cones, complexity is not reduced
 - Checking validity or finding a violated point is trickier
- Go beyond the Kelley scheme
- Choice of the basis and of the rows should be included in a type of CGLP
- Avoid rational computation

<ロ> (日) (日) (日) (日) (日)